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# UnSouled (Unwind Dystology)



## Synopsis

Teens fight for their humanity in this thrilling third book in the New York Times bestselling Unwind dystology by Neal Shusterman. Connor and Lev are on the run after the destruction of the Graveyard, the last safe haven for AWOL Unwinds. But for the first time, they're not just running away from something. This time, they're running towards answers, in the form of a woman Proactive Citizenry has tried to erase from history itself. If they can find her, and learn why the shadowy figures behind unwinding are so afraid of her, they may discover the key to ending the unwinding process forever. Cam, the rewind boy, is plotting to take down the organization that created him. He knows that if he can bring Proactive Citizenry to its knees, it will show Risa how he truly feels about her. And without Risa, Cam is having trouble remembering what it feels like to be human. With the Juvenile Authority and vindictive parts pirates hunting them, their paths will converge explosively and everyone will be changed. Neal Shusterman continues the adventure that VOYA called "poignant, compelling, and ultimately terrifying."

## Book Information

Lexile Measure: 0830 (What's this?)

Series: Unwind Dystology (Book 3)

Paperback: 432 pages

Publisher: Simon & Schuster Books for Young Readers; Reprint edition (October 14, 2014)

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Average Customer Review: 4.6 out of 5 stars 243 customer reviews

Best Sellers Rank: #23,465 in Books (See Top 100 in Books) #59 in Books > Teens > Literature & Fiction > Social & Family Issues > Death & Dying #123 in Books > Teens > Literature & Fiction > Action & Adventure > Survival Stories #126 in Books > Teens > Literature & Fiction > Action & Adventure > Science Fiction

Age Range: 12 and up

Grade Level: 7 and up

## Customer Reviews

Gr 9 Up-This third installment continues where UnWholly (S & S, 2012) left off. Lev and Connor are

on the road again. Their destination is back to Ohio where Sonia, an antiques dealer with an important past, will help them end Unwinding once and for all. After a bizarre car accident involving an ostrich, however, they wind up on a Native American reservation. Here, readers learn a lot more about Lev's past, and Connor meets up with Cam, the one and only Rewind. This volume keeps readers updated on many of the characters from the previous books. Following the different story arcs can be a bit confusing, but they are intriguing enough to propel readers forward. Ultimately, the threads begin to tie together, though a lot is left open for the next book. This novel is not as fast paced as its predecessors, but still it packs a punch and is an excellent addition to the series. Fans will not be disappointed. -Kristyn Dorfman, The Packer Collegiate Institute, Brooklyn, NY

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In the third of his projected four-volume Unwind "dystology" Shusterman brings most of his central cast of teenage fugitives together and introduces an important new character, who is exempt from being unwound (legally disassembled for body parts) because she has a mild spectrum disorder. Frequent references to events in previous episodes slow the pace somewhat but the present-tense tale remains suspenseful, the overall premise is as hauntingly plausible as ever, and an electrifying revelation at the end points the way to a possible resolution. Grades 7-10. --John Peters --This text refers to an out of print or unavailable edition of this title.

I really enjoyed the first Unwind novel and the second, while inferior to the first, was still enjoyable. The first two novels were entertaining throughout (though there are some exceptions in the second book) and build to a climax that is both exciting and game-changing. This novel, however, functioned as the padding-heavy middle novel of the trilogy; one that functions more to set up the final novel than to tell its own story. As such, nothing particularly dramatic happens in the book. Connor and Lev begin the novel on their way to meet Sonia, but end up taking a frustratingly long detour to the other side of the country, to an Indian, or "chancefolk", reservation that Lev apparently spent some time at in between his abduction by Connor and Risa and his stint as a flapper. Since this was never actually mentioned in the first book, it seems like Shusterman added it in later as an afterthought. Consequently, it is somewhat hard to care about the people and the community that lives on the reservation, as it seems that a chapter was missing from the first book, a chapter that would have made us more interested in the characters who live on the reservation. Connor is at least on the audience's side, finding life on the reservation dull and wanting to leave for Ohio, but

they don't get to leave until well into the novel. Connor (without Lev) eventually arrives at Sonia's antique shop, but there are not enough pages left at that point for the plot to advance significantly. There is a potential alternative to unwinding revealed at the end, but it does not fill the hole that is in the absence of a climax. Starkey grows more powerful with his band of storms, liberating several harvest camps through violent means, and it is rather interesting that Starkey is hurting the case against unwinding by doing so. However, there is an expectation that something major will happen with him and his stork army; that they will run into Connor and Lev again, perhaps, but this never happens in the novel. Any sort of battle between Connor and Starkey will not be seen until the final book. As with the rest, not much of note happens with Risa- she meets up with "CyFi" from the first book; this at first seems like it will lead to further plot developments but likely will not as she leaves him and moves on not long after meeting him. She eventually reunites with Connor, but, again, there are not enough pages left in the book at that point for anything significant to happen between them. There is also Cam, who gets somewhat more interesting in this book with his hopelessness and pain at feeling as if he is not a real person. He is part of a sort of love triangle between him and Connor for Risa, though he is eventually taken captive after running away from his duty to join the military. There is also Nelson the parts pirate, who, under the false instruction from his new companion Argent, is led on a wild goose chase across America in search of Connor. Eventually realizing his partner's deception, he becomes more focused and ends the novel at more or less where he started it, though at least he now knows where to find Connor, which I expect will happen in the fourth and final book of the dystology. Overall, the book is a page-turner, as the reader is fooled into thinking something exciting will happen soon. There are some tense and exciting sequences in the novel, but these never lead to any sort of climax. As such, I felt I was reading *Unwind: Part Three* rather than *UnSouled*. The book lacks a structure of its own. That said, I am definitely looking forward to reading the fourth and final novel of the *Unwind Dystology*, which is sure to be exciting and gripping, delivering everything it promises. It is a true shame that one cannot say the same of *UnSouled*.

**\*\*THIS BOOK IS NOT THE FINAL BOOK\*\*** there's a 4th one called *UnDivided* that comes out October 2014. There seems to be a lot of confusion about the 'ending' of this one, but it's not the end to the series. anyway **REVIEW: NEAL SHUSTERMAN WEAVES A TALE AS INTERESTING AND COMPLEX AS CAMUS' *COMPRIXS 'INTERNAL COMMUNITY'***. This story, since the very first book, keeps you involved and your mind going, it's absolutely incredible. The parallels to our own reality are disturbing especially when he's starting each part of the book off with real research and

real articles with actual links you can view online. It makes it all a little too close to home and gives you a sense of unease that will stay with you whenever you think too long about how our world and society are run, and who the people in charge are. It challenges your beliefs and forces you to reevaluate your compassion and morals. its just fantastic. The characters are compelling and you grow attached to every single one, even the 'bad guys' and the ones you don't particularly like. You find yourself reading faster and turning pages at an alarming rate simply in the hopes of getting to a different view point and once you're there you're only led to need a different one. GYUHI's a beautiful web, expertly executed. A perfect blend of present and future, theres just enough of a futuristic aspect to make it sooo scarily believable and I am absolutely gutted that I have to wait until october to see how it all plays out in the end. The heroes tasks are big ones, they have a lot of people against them (practically the whole of society) and a lot of them are very important people. With how realistic and plot twisting the series has been so far it's a total mystery as to how it will end. And thats kinda scary.

This was my first experience pre-ordering a book and I couldn't wait to read this 3rd book in the series! I thought it was just as exciting and adventurous as the last two - HOWEVER - this felt VERY transitional to me and I didn't think it picked up speed until the end. I am looking forward to the fourth book as this felt more like the author changing directions from it being a trilogy to it being a longer series. I thought the characters stayed in one setting a little bit too long. Overall, I would highly recommend this book if you have read the first two books, but if you haven't read the first two books - DON'T READ THIS ONE FIRST. You will want to read the other two for this to have any impact at all.

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